

RESONANCE



Resonance is a groundbreaking theatre show combining animated storytelling and live music performance which tells the story of a prodigiously talented young girl growing up in rural China who, in her darkest hour, finds her life changed by a stranger.

Performed by world-renowned concert pianist **Di Xiao**, this promises to be a performance event like no other.

The Set

Imagine a theatre in the round. At the centre is a beautiful grand piano - our protagonist's domain.

One third the circle is made up of four 'character' screens - rear projection LED in a 9:16 (portrait) configuration where characters can appear, and beautiful sequences can play out. The rest of the horseshoe is filled with audience. We'd imagine 150-200 would be the ideal number although of course it can expand and contract as necessary.

The reason for the screens is to find a new and novel way of telling this story. We believe it will be extraordinary and compelling as a method, and not like anything seen before in this context.

Artist impression



The Style

As part of this identity we have imagined all of the sequences on the screens to be animated giving us an ability to create visual work of art alongside the music.

Our initial gut feeling was that stylistically the animation of the 2008 film 'Waltz With Bashir' would brilliantly suit the mood of this story (see rough animation tests). They achieved the effect by rotoscoping live performances into animation which may work well here.

The central idea is that each screen contains a character, so in the dinner table scenes or the bus sequence for example each character inhabits one screen, although they are part of a whole scene.

However this setup also gives us the ability to play with the animation to create truly extraordinary imagery that will be another character in our story - and a brilliantly memorable element of the show. We can have our protagonist walking from one screen to another. Use horizontal sequences and various techniques that turn the deliberate limitations of the setup into a playground.

Artist impression



The Music

Given the way the show is starting to be structured - around a central piece that recurs in different forms throughout the story, we think collaborating with a (high profile?) composer to create one wonderful piece would be great for both the originality of the project and the marketing of the show.

